

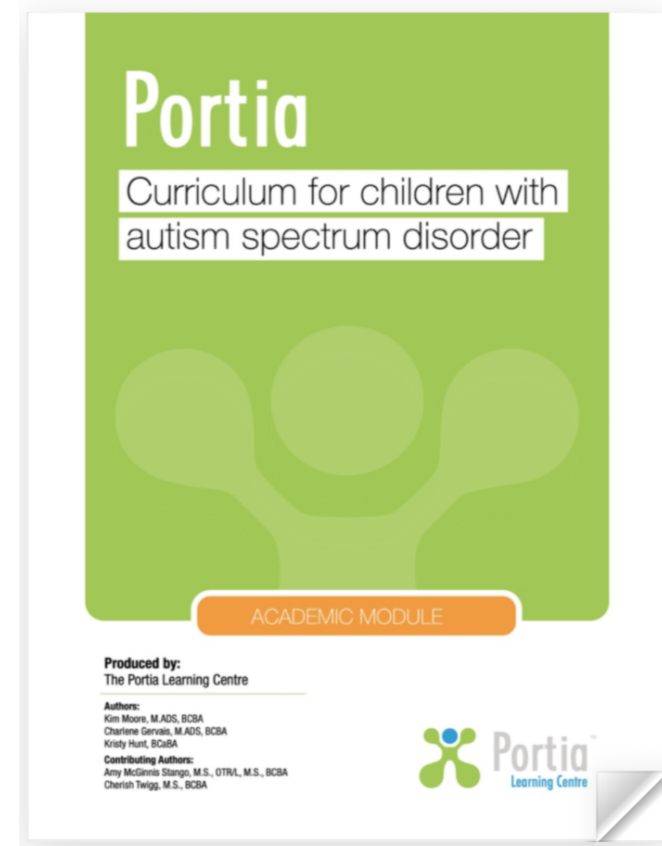
Portia

ABA Curriculum

The Portia Curriculum is a complete program guide that can be used with any assessment tool. To make adding objectives even easier, quick find codes have been added from the VB-MAPP, ABLLS-R and ESDM assessments. Program supervisors will employ the industry standard assessment tool that is best suited for their client and then choose the objectives that fit their client's profile. The curriculum contains goals which span Academic, Adaptive, Cognitive, Communication, Imitation, Instructional Control, Motor and Play and Social. Each objective has a full teaching procedure with mastery criteria, teaching instruction, error correction and much more.

All Teaching Procedures have Targets that can be re-ordered, added to and deleted when needed. Once objectives are added to your client's program, you can freely modify them so that each client has individualized goals and then save to your own curriculum within Portia.

The Portia Curriculum is included in Portia Software, it is also available for purchase in paper format via Behavior Development Solutions and Amazon.



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Modules

Academic

Pre-academic teaching instructions that cover necessary skills to succeed in a classroom. These include arts and craft, reading, spelling, math, writing, group skills.

[Preview](#)

Adaptive

Practical every day behaviors that incorporate areas of self-help such as, eating, life skills, grooming, toileting, dressing.

[Preview](#)

Cognition

Teaching the ability to coordinate visual information and motor output in addition to advanced visual perception including executive functioning tasks.

[Preview](#)

Communication

Essential skills for receptive and expressive language acquisition, including intraverbals, manding, receptive, tacting.

[Preview](#)

Imitation

Vocal and motor imitation needed for language and general skill development

[Preview](#)

Instructional

Build instructional control through pairing yourself, the environment and materials with reinforcement and systematically increasing instructional demands.

[Preview](#)

Motor

Movement actions of the muscles including fine and gross motor skills.

[Preview](#)

Play and Social

Independent and coordinated play skills with and without stimuli, including social interaction and joint attention skills.

[Preview](#)

Skill Categories

Click the Skill Categories below to view the Tasks.

Academic

- [Arts and Crafts](#)
- [Group Instructions](#)
- [Math](#)
- [Reading](#)
- [Spelling](#)
- [Writing](#)

Adaptive

- [Dressing](#)
- [Eating](#)
- [Grooming](#)
- [Life](#)
- [Toileting](#)

Cognition

- [Advanced Cognition](#)
- [Executive Functioning](#)
- [Visual Spatial](#)

Communication

- [Inververbal](#)
- [Mand](#)
- [Receptive Language](#)
- [Receptive Language in the Environment](#)
- [Tact](#)

Imitation

- [Echoics](#)
- [Motor Imitation](#)

Instructional Control

- [Cooperation](#)

Motor

- [Fine Motor](#)
- [Gross Motor](#)

Play and Social

- [Joint Attention and Social](#)
- [Play](#)

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You'll be set up in minutes

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